

Beaver County Commission Work Meeting  
Beaver, UT 84713  
November 30, 2016

The Board of County Commissioners met on November 30, 2016, 3:00 p.m. for a Special Commission Work Meeting. Attending were: Commissioner Michael Dalton, Chairman; Commissioner Mark Whitney; Commissioner Tammy Pearson; Ginger McMullin, Clerk/Auditor; Scott Albrecht, Administrative Services Coordinator; Michelle Evans, Commission Office Coordinator.

Prayer was offered by Scott Albrecht, Administrative Services Coordinator.

Pledge of Allegiance

Commission discussed the bids for Auxiliary Services Building. Motion to award bids to L & H Electrical for \$4,500 and Comfort Systems for \$16,872.26 was made by Comm. Pearson, seconded by Comm. Whitney, the vote was made unanimous.

Discussed South Creek Road of widening of corner. Present was Cory Beebe from the Roads Department. It was decided to approve the project. Motion to authorize project was made by Comm. Whitney, seconded by Comm. Pearson and the vote was made unanimous.

Commission discussed Operating Budget for 2017 with Elected Officials/Department Heads/Supervisors. It was discussed and decided to give a Cost of Living increase of 3% of the total Salary Budget. Also, the Commission decided to increase the percentage of contribution towards medical benefits from 80% to 90%.

Possible Retiring of County Bonds. The Commission discussed the remaining Bonds the County has left to pay. Motion to request and authorize the Clerk/Auditor to prepare and present figures for retiring three bonds, was made by Comm. Pearson, seconded by Comm. Whitney, and the vote was made unanimous.

Discussion with Economic Development and the future of the branding of Beaver County. Mr. Albrecht discussed with the Commission the current direction and the future of the branding of Beaver County. It was decided to direct Mr. Albrecht to discuss in the next Economic Development Meeting, the future of the Branding and the participation of the Economic Development of Beaver County.

Meeting adjourned.